Developing Multimodal SLAM Applications

Using 3D Simulations

November 13, 2024 Toyota Motor Corporation Ruibai Li, Ryoma Kakimi

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Agenda

1. Our Company

- 2. Localization technology for new autonomous mobilities
- 3. Developing localization technology using MATLAB
- 4. Conclusion



TOYOTA MOTOR CORPORATION

Foundation

August 28, 1937

Number of Employee

70,224 employees (380,793 employees, Toyota Group)

Main business Activities

Automobile production and sales

Personal Own Vehicle

ΤΟΥΟΤΑ





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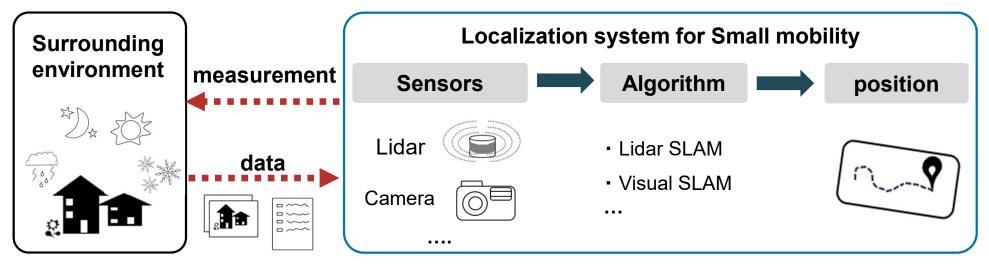
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Accurate localization technology is required for the management and autonomous driving of mobilities

Simultaneous Localization and Mapping (SLAM)

Using sensors such as LiDAR and cameras to accurately track the position of mobility systems



The accuracy of SLAM is often influenced by the surrounding environment, necessitating testing under various conditions to ensure system robustness.

Using MATLAB to accelerate the development

Development Challenges

Difficulty of carrying out testing under desired and controlled environment



Developing Multimodal SLAM Application using 3D Simulations

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Benefits of using MATLAB

- ✓ Complete all steps of simulation in MATLAB
- Link to Simulation environment and control the simulation execution.
- Set up measurement path and sensors' parameters.
- Process and visualize the measured sensor data and implement SLAM.
- \checkmark Various products for simulation and data analysis
- Simulink, Simulink 3D Animation, RoadRunner
- Automated Driving Toolbox™, Computer Vision Toolbox™, Lidar Toolbox™, Navigation Toolbox™, ROS Toolbox



Agenda

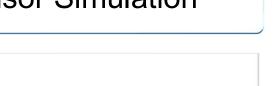
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The presentation consists of two parts

Part 1

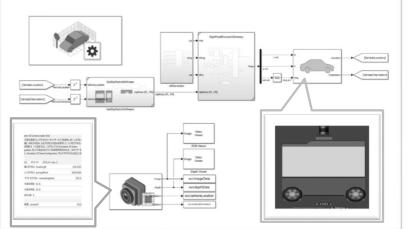
• 3D Sensor Simulation



Part 2

Sensor Fusion Filter

Large Area, Open-Sky

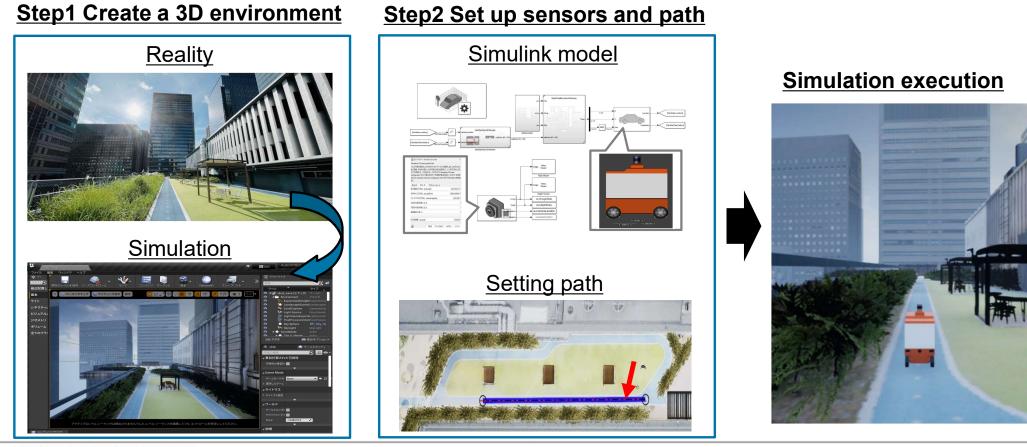




Multi-Path, Closed

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The process of developing a simulation environment



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Detailed 3D models and pictures were used to make the simulation more realistic

Base: Source model

Tourism of Japan (https://milt.go.jp/plateau/)

- - X Source: Ministry of Land, Infrastructure, Transport and ■ Texture: Picture 最近配置し 基本 ボリューム ④ 詳細 ワールドセッティ ρ 🖩 💿 ▲事前計算された可視性 可視性の事前計 Details: Created 3D models Game Mode . Oblender **▲**ライトマス **▲ワールド** ワールドコンポミ -1048575.0 ▲物理

3D environment for Simulation

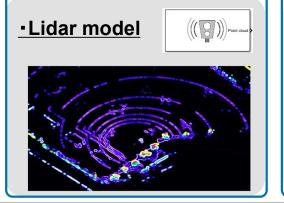
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Simulation sensor blocks of Simulink provide interfaces to sensors in the simulation environment

<u>3D Lidar</u>



• Determining distance to objects by sending out a laser and measuring the time it takes to objects.



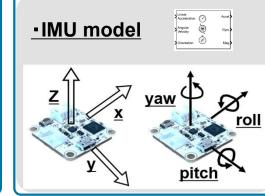


 Capturing both color images and depth images of objects using stereo vision technology.





 Providing position, rotation, and orientation by measuring acceleration and angular rate.



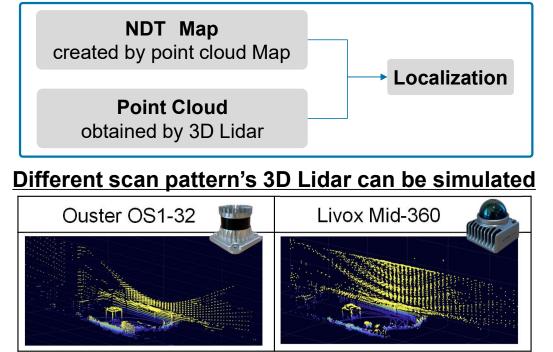
Deploy to Mobility



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Data obtained from various 3D Lidar models for SLAM yield results similar to those from a real Lidar

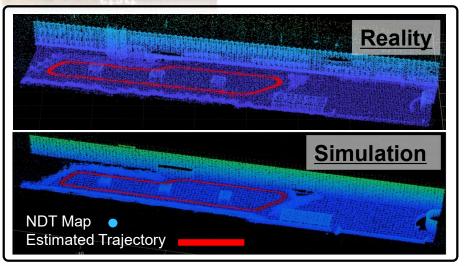
3D Lidar Localization using NDT SLAM



Result of Localization (Livox Mid-360)



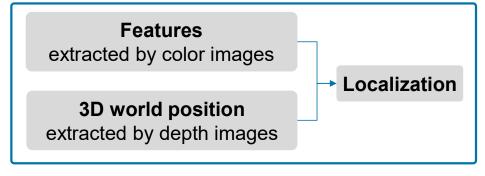
Consistent with the results obtained in reality, simulations in analogous environments also achieved successful localization.



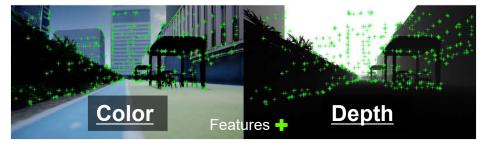
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Data obtained from the RGB-D model for SLAM yield results similar to those from a real RGB-D

RGB-D Camera Localization using ORB SLAM



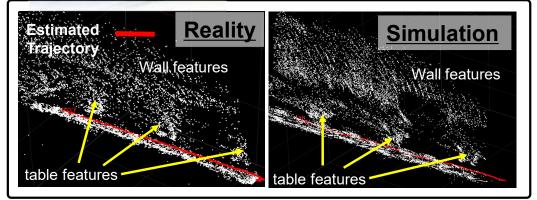
Extracting features from camera model images



<u>Result of Localization</u> (Intel RealSense Camera D455)



Consistent with the results obtained in reality, simulations in analogous environments also achieved successful localization.



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Data obtained from the IMU model for Localization can yield results similar to those from a real IMU

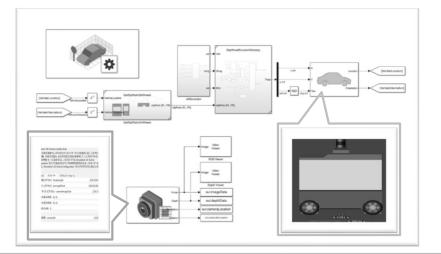
Result of Localization IMU Localization Linear Acceleration Position(x,y) **Orientation**(yaw) obtained by Accelerometer from Linear Acceleration from Angular Velocity Localization Path 3m · 3m 3m **Angular Velocity** 3m **L** 3m obtained by Gyroscope Reality Х angle Analyze real data and datasheet to simulate IMU MathWorks[®] ý time pitch Linear Acceleration Accel (8) Simulation yaw Ò Angular Gyro Velocity Х angle Ø Mag Analyze Orientation Datasheet V **Real data** time

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3D Sensor Simulation



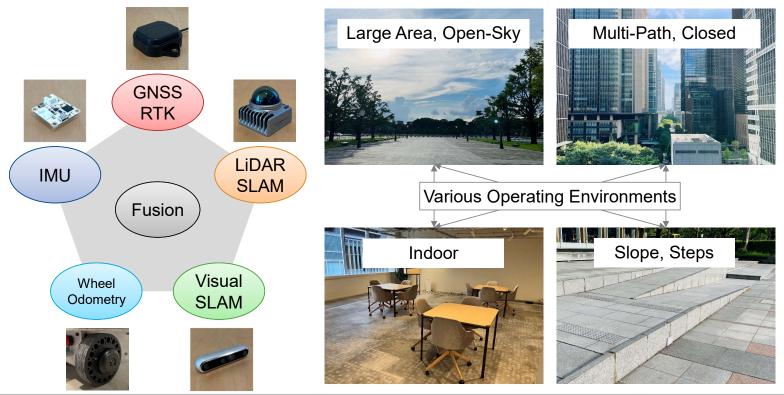
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Part 2

Sensor Fusion Filter



Stable localization in various environments requires selection and fusion of necessary technologies



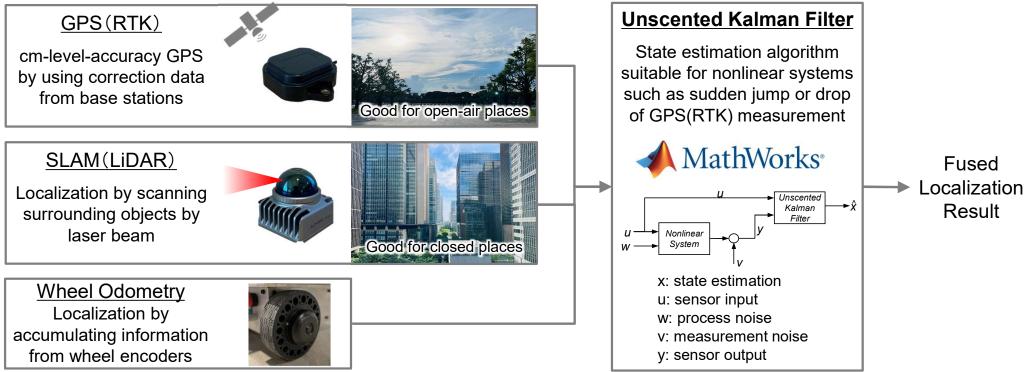
MATLAB's rich functions enable efficient filter design and deployment.

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Study of an outdoor localization system using GPS and SLAM, fused by MATLAB's Kalman filter function

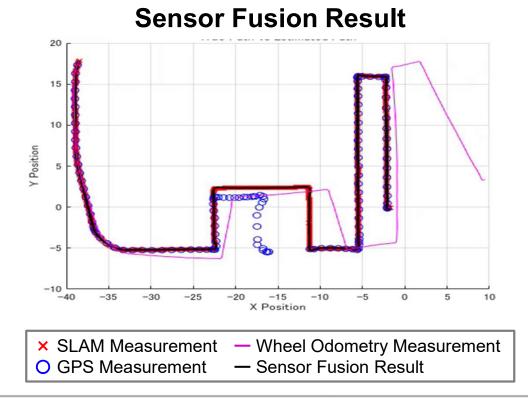
Sensor input with noise and nonlinear error

State estimation

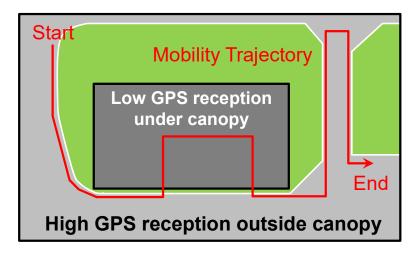


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Sensor fusion of SLAM and GPS with low reception has shown stable estimation throughout mobility trajectory



Filter reduced GPS dependency by judging its reliability based on reception status and covariance.



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Conclusion

Conclusion

Part1: 3D Sensor Simulation

- Developing small mobility localization systems requires testing under various conditions for robustness.
- Simulation is explored to speed up development, showing that simulated sensor data can be similar to real sensor data.

Part2: Sensor Fusion Filter

- Stable localization needs multiple sensor fusion, and MATLAB helps design these filters efficiently.
- The unscented Kalman filter effectively stabilized localization by fusing LiDAR & RTK-GNSS in a semi-outdoor scenario with low satellite reception.

Future Goals

- •Create a unified development pipeline of simulation and filter design in MATLAB.
- •Efficiently explore various combinations of sensors and parameters to determine a robust localization system configuration.



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